

# Heritage Class Score Sheet



Rule 760

Class Name: HERITAGE Class Number: 18 UNDER YOUTH

Show Name: APPALOOSA CHAMPIONSHIP Date: 4/23/2014

To be judged on authenticity of trappings and equipment, attire of exhibitor, markings and colorful qualities of horse - the overall picture and presentation to be considered. Paintings and markings of American Indian (Native American) significance shall be permitted on the horse in Heritage.

## Scoring Guidelines

Basic costume items for exhibitor and horse shall be judged on a scale of 1 to 10 for each group an exhibitor's costume falls into - authentic, replica or pseudo. It is possible for an exhibitor to have items fall into all three groups. Consider condition and placement, whether it is traditional old style or traditional new style and beauty.

Optional items shall be judged on the basis of 3 for each authentic item, 2 for each replica item and 1 for each pseudo item.

The costume script can be very helpful to a judge in determining items. If used it can be scored on the basis of 1 to 3, depending upon its clarity and completeness.

## Requirement Standards

Adherence to requirement standards shall be scored on the basis of 1 to 6, one for each standard observed. Although there are eight standards, it is impossible to observe more than six.

1. Conduct
2. Costume Script
3. Overdress (too ornate)
4. Authentic
5. Replica
6. Pseudo
7. Mixing
8. Sophistication

## Penalties

Deduct points on a scale of 1 to 3 for each item too ornate, falsely listed, inappropriate or counterfeit depending upon the degree the judge feels they detract from the integrity of the costume.

Entry Number:	Authentic Items	Replica Items	Pseudo Items	Subtotal	Total Score
74					
Person: Basic Clothing Items (1-10)		5			20
Horse: Basic Costume Trappings (1-10)		5			
Optional Items: Rider and Horse (1-3)		1			
Costume List: (Judge's Option) (1-3)	3				
Adherence to Requirement Standards (1-6)	6				
Minus Points (0-12)					
Entry Number:	Authentic Items	Replica Items	Pseudo Items	Subtotal	Total Score
Person: Basic Clothing Items (1-10)					
Horse: Basic Costume Trappings (1-10)					
Optional Items: Rider and Horse (1-3)					
Costume List: (Judge's Option) (1-3)					
Adherence to Requirement Standards (1-6)					
Minus Points (0-12)					
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Costume List: (Judge's Option) (1-3)					
Adherence to Requirement Standards (1-6)					
Minus Points (0-12)					

Judge's Signature: \_\_\_\_\_